Math 337

This page is designed to help primarily with MatLab techniques for answering the questions in Computer Activity 4. This activity is designed to learn a few new features in MatLab that are valuable for ODEs and graphic displays. Specifically, this activity introduces 3D display of simulations, and you should use the *subplot* command to display your 6 related graphs in Part b.

a. This Computer Activity centers around the 2^{nd} order ODE, which is very similar to the damped mass spring problem with a sinusoidal forcing function:

$$\frac{d^2y}{dt^2} + 2c\frac{dy}{dt} + k^2y = F_0\sin(at), \qquad y(0) = 0 \quad \text{and} \quad \dot{y}(0) = 0.$$
(1)

The solution of this problem is readily done with the *Method of Undetermined Coefficients*, and a closely related problem is solved on Slides 30-32, including the limiting behavior information.

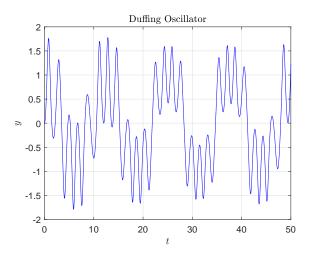
b. Coding the function from Part a should be easy to obtain solutions at any time, t. However, the numerical solution using MatLab's *ode45*, requires first transforming the 2^{nd} order ODE into a system of 1^{st} order ODEs. Below we demonstrate this with a very important classical model, Duffing's equation, which is widely studied for chaotic behavior. It is a forced damped mass spring problem with the spring have a nonlinear stiffness. (You are welcome to explore solutions of this system.) Duffing's equation satisfies:

$$\frac{d^2y}{dt^2} + \delta \frac{dy}{dt} + \alpha y + \beta y^3 = \gamma \cos(\omega t).$$

Let $y = x_1$, $\dot{x}_1 = x_2$, so $y'' = \ddot{x}_1 = \dot{x}_2$. It readily follows that:

$$\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \end{pmatrix} = \begin{pmatrix} x_2 \\ -\alpha x_1 - \beta x_1^3 - \delta x_2 + \gamma \cos(\omega t) \end{pmatrix}.$$

The MatLab faction for this ODE is available through the hyperlink: duffing.m. This 1^{st} order system of ODEs is numerically solved using MatLab's *ode45*, which is found in the hyperlink to the MatLab script: duffing_plot.m. The result of running the script is the following graph.



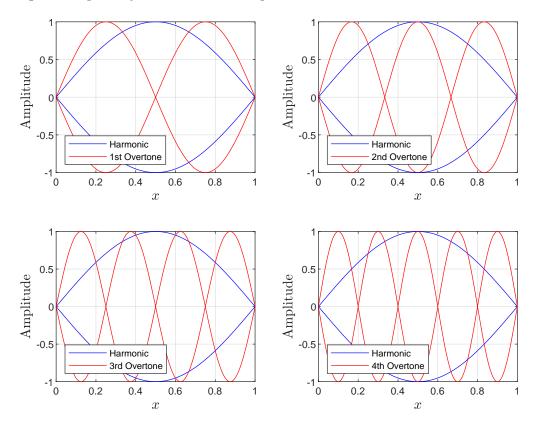
The line in the script stating:

t1 = [0:0.002:50];

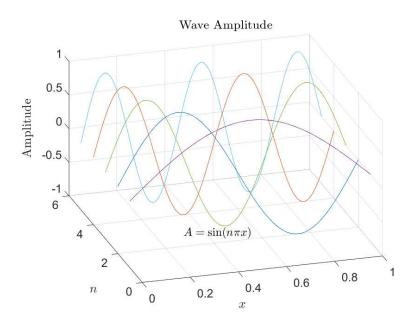
creates a vector t_1 with elements uniformly spaced by 0.002 from 0 to 50 (or 25001 elements). To obtain the element for $t_1 = 30$, we examine the element 15001, so t1(15001) = 30 and we find that y(15001,1) = -0.3118002497, which is visible in the graph. If we want to find the maximum of y(t) for $t \in [0.50]$ from the *ode45 solver*, then we issue the command: [M,I]=max(y(:,1))

which gives the maximum response of M = 1.7805791 and the row index I = 6426, where MatLab finds the maximum. We find that t(6426) = 12.85 and y(6426, 1) = 1.7805791, which does appear to be the maximum in the graph above.

Part b in this Computer Activity has you producing **6** graphs for the test sound waves a = 2.85, 3.0, 3.15, 3.3, 3.45, and 3.6 with two graphs on each subplot for $k^2 = 9$ and $k^2 = 12$. It is appropriate to put all these subplots as a single entity, since they are testing very similar phenomenon. Part c has you producing a 3D plot to view maximal response of different hair cells. To demonstrate these graphing techniques in MatLab we examine the displacement of a string fixed at each end (think guitar string). The string has a tone representative of its primary harmonic, but in addition there are overtones that provide a richness to the sound. The displacement of the string is described by $y(x) = \sin(n\pi x)$ for different values of n and $x \in [0, 1]$. The graph below illustrates the amplitude of the string for the primary harmonic and compares it to each of its first four overtones.



A 3D graph showing the waveform of the primary harmonic and its first four overtones is shown below.



The MatLab program to produce these graphs is available through the hyperlink: harmonic_plot.m. This program should provide most of the commands you need for the graphs in this Computer Activity.